

Men`s Internal Competition Guidelines

Available to enter on signing on day.

Championship:

A singles game where each bowler uses four woods. First to 21 points wins. Each round is on a 'play by' date.

Handicap:

A singles game where each bowler uses four woods. Each bowler is given a handicap based on their years of experience & numbers of singles finals wins. A new bowler would start on +6 & a bowler who has won multiple competitions within the club might have a handicap of -6. This gives a difference of 12. The bowler on +6 would have to get to 21 points before the bowler on -6 gets to 33 points. Various handicaps are allocated with 6 being the absolute extremes. Each round is on a 'play by' date.

Two Wood:

A singles game where each bowler uses 2 woods. It is the best of 21 ends. Each round is on a 'play by' date.

Pairs:

Each entrant is given a position of lead or skip. Newer bowlers will be Leads, more experienced bowlers as Skips. Pairs are drawn at random, as are the games. Each bowler uses four woods. It is the best of 18 ends. Each round is on a 'play by' date.

Novices:

A singles game where each bowler uses four woods. First to 21 points wins. This competition is only open to bowlers who haven't previously won a singles competition at this or any other bowls club. Each round is on a 'play by' date.

A comprehensive listing of rules & advice will be available on the notice board at the start of the season.

It is the Challengers responsibility to organise a marker for all Singles games.

(The Challenger is the person on the top of each draw)

Other Competitions Throughout the Season

These are listed in the fixture diary. Please enter these as they appear on the notice board.

Men`s Triples

A triples game played over 18 ends. Each bowler has 3 woods. If you wish to play in this, please add your name to the list on the notice board when it appears. You will be allocated a playing position based on ability & all teams are drawn out of a hat. The games are also subsequently drawn out of a hat. These games are generally on a couple of consecutive Thursday evenings in August on a knockout basis.

Benevolent Triples

A triples game played over 18 ends. Each bowler has 3 woods. The winners of this go on to represent the Island in the County Benevolent Triples the following season. Look out for the Benevolent Triples application sheet on the notice board. For this competition you pick your own team, so you will need to find two playing partners & enter them on the application sheet. These games are generally on a couple of consecutive Tuesday evenings in August on a knockout basis.

Maurice Alexander

This is a 2 wood triples game over 18 ends on a knockout basis. The team positions are drawn, as are the games on the day. The competition is reached to a conclusion on the same day. Generally held on a Saturday or Sunday in August.

Mixed Singles

A singles game where each bowler uses four woods. First to 21 points wins. Both male & female bowlers can enter. Each round is on a 'play on' date. Check the fixture diary for these dates (generally July). Available to enter on signing on day up until early May.

Mixed Pairs

A pairs game where the team consists of one male & one female bowler. Choose your own partner from within the club. Four bowls per player, it is the best of 18 ends. These games are on a 'play by' date. Available to enter on signing on day up until May.

Centenary Cup

This competition is only available to bowlers aged 70 years or over who haven't won a singles competition in the last 5 years. Preliminary rounds are played over 11 ends. The final is 21 ends. Each round is on a 'play by' date. Each bowler uses four woods.